prototyping BAEN 541

- 1. Why Prototype? + examples
- 2. Tools on campus
- 3. Part 1 electronics + physical prototyping
- 4. Part 2 practice thinking about prototypes

Jon Nakane, Bernhard Zender UBC Engineering Physics Project Lab BAEN 541 – 2015 Nov

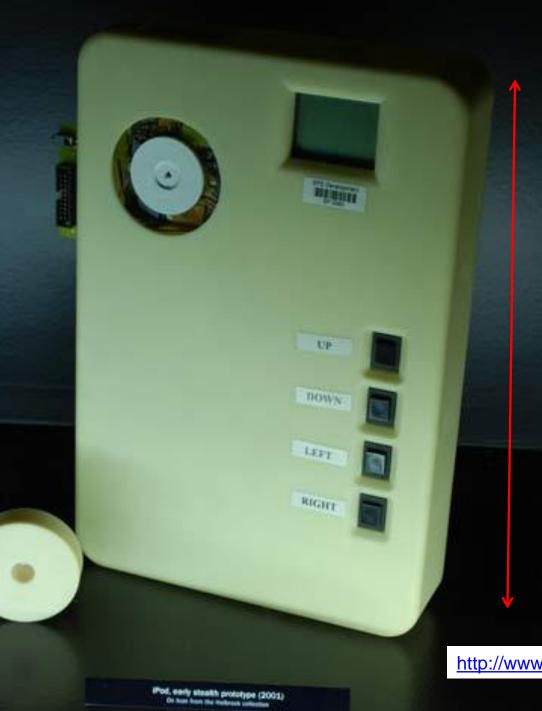
Why do you need a Prototype?

1.

Function \leftarrow Form

Successful prototyping is prototyping for a specific purpose

- 1. What do you want to do with this prototype?
- 2. Who will see and use it? What is the most useful outcome from them using the prototype?





4inch

10inch (estimate)

http://www.boreme.com/posting.php?id=21374





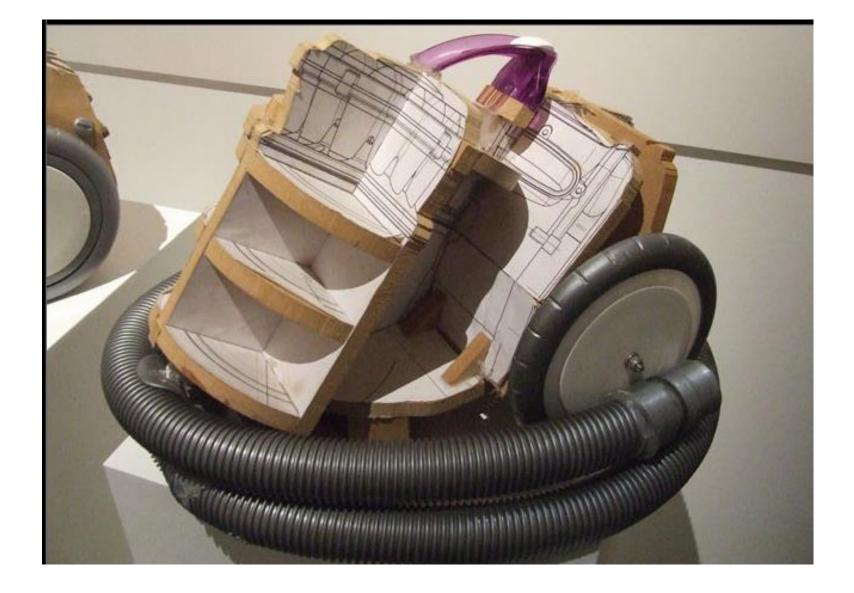


http://arstechnica.com/apple/2013/03/exclusive-super-early-iphone-prototype-had-5x7-screen-serial-port/#image-3









http://www.core77.com/gallery/vienna-design-week-2010/26.asp







Prototyping



http://gizmodo.com/here-are-what-the-prototypes-of-google-glass-looked-lik-507193147

Kinetic Art Project Competition for the UBC Student Union Building





Kinetic Art Competition – TIMBER!

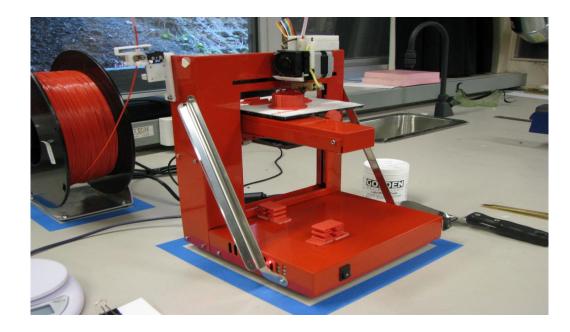
Tools on Campus

2.





Laser Cutter/Engraver



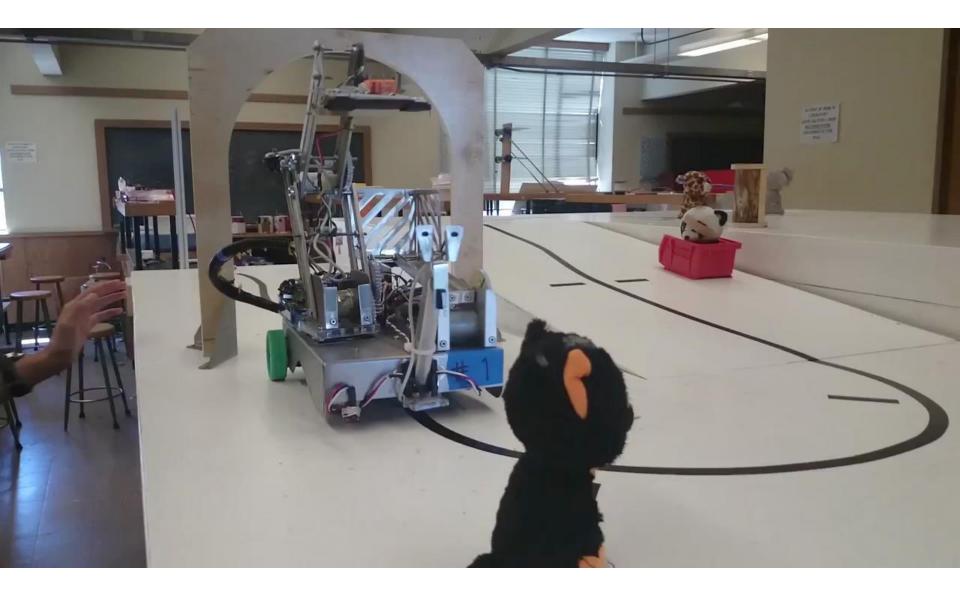
3D Printer

EngPhys 253 – prototyping for 2nd year students -

STK500

1.0

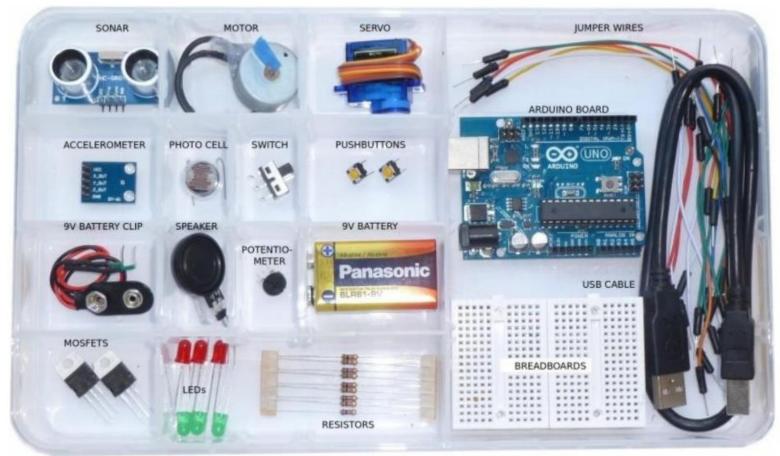
6



3. Part 1

Electronics + Physical Prototype





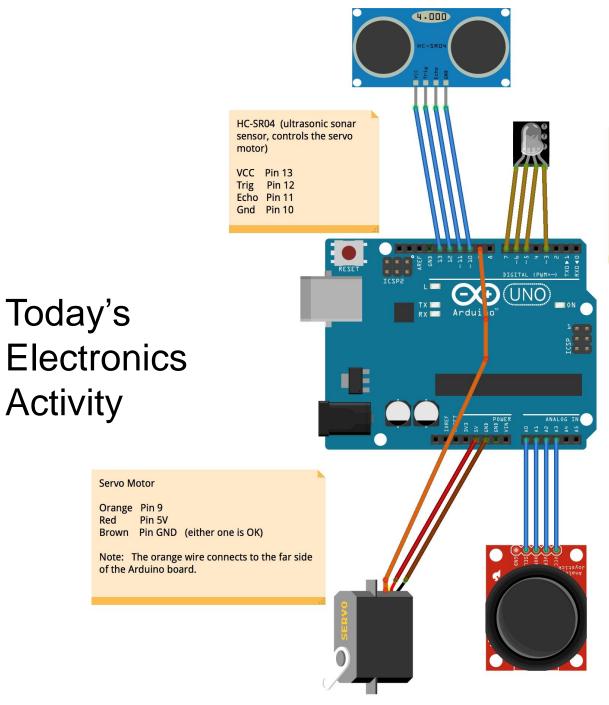
Your kit contains:

1x Arduino Uno 1x USB cable 9x resistors 1x knob (potentiometer) 2x small breadboards 2x MOSFET transistors

- 1x 9V battery 1x 9V battery clip 1x small servo motor 1x small DC motor (with blue flag) 6x LEDs, assorted colours & sizes 1x photocell
- 1x sonar 1x accelerometer 1x switch 2x pushbuttons A set of jumper wires

If items are missing, we do have some spares at the front.

Kits available from the UBC Library (3-day loan) ~\$50 parts



RGB LED

'	.'	Pi	n 7	
100		_	1.1	

R Pin 6 G Pin 5

B Pin 3

Note: Skip over Pin 4, not used for this demonstration.

Joystick (controls the RGB LED)

GND	Pin A3
+5V	Pin A2
VRx	Pin A1
VRy	Pin A0
SW	not connected to anything

Note: labels on this drawing are incorrect, refer to the labels in the list above, and physically on the Joystick itself!

fritzing

Physical Prototype

Part 2

Practice thinking about prototypes

Practice thinking about prototypes for two c

What kind of problems can I solve with t

VS.

What technology can I use to solve this

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Thanks!

UBC Engineering Physics